

Application layout

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45	Application bundles in the Apertis system may require severa	ıl categor	ries of

- storage, and to be able to write correct AppArmor profiles, we need to be able to restrict each of those categories of storage to a known directory.
- This document is intended to update and partially supersede discussions of
- 49 storage locations in the applications and system updates and rollback design
- 50 documents.
- 51 The Apertis Application Bundle Specification³ describes the files that can ap-
- pear in an application bundle and are expected to remain supported long-term.
- This document provides rationale for those categories of files, suggested future
- directions, and details of functionality that is not necessarily long-term stable.

55 Requirements

5 Static files

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- Most application bundles will contain one or more executable programs⁴, in the form of either compiled machine code or scripts. These are readonly and executable, and are updated when the bundle is updated (and at no other time).
 - Some of these programs are designed to be run directly by a user. These are traditionally installed in /usr/bin on Unix systems. Other programs are supporting programs, designed to be run internally by programs or libraries. These are traditionally installed in /usr/libexec (or sometimes /usr/lib) on Unix systems. Apertis does not require a technical distinction between these categories of program, but it would be convenient for them to be installed in a layout similar to the traditional one.
- Application bundles that contain compiled executables may contain *private shared libraries*, in addition to those provided by the platform⁵, to support the executable. These are read-only ELF shared libraries, and are updated when the bundle is updated.
 - For example, Frampton⁶ has a private shared library libframptonagentiface⁷ containing GDBus interfaces.
- Application bundles may contain dynamically-loaded *plugins* (also known as loadable modules). These are also read-only ELF shared libraries.
- Application bundles may contain static resource files such as .gresource resource bundles, icons, fonts, or sample content. This are read-only, and

¹https://jwd.pages.apertis.org/apertis-website/concepts/applications/

²https://jwd.pages.apertis.org/apertis-website/concepts/system-updates-and-rollback/

³https://appdev.apertis.org/documentation/bundle-spec.html

 $^{^{\}bf 4} https://jwd.pages.apertis.org/apertis-website/glossary/\#program$

 $^{^5} https://jwd.pages.apertis.org/apertis-website/glossary/\#platform$

⁶https://gitlab.apertis.org/appfw/frampton

⁷https://gitlab.apertis.org/appfw/frampton/tree/master/src/interface

are updated when the bundle is updated.

- Where possible, application bundles should embed resources in the executable or library using GResource⁸. However, there are some situations in which this might not be possible, which will result in storing resource files in the filesystem:
 - * if the application will load the resource via an API that is not compatible with GResource, but requires a real file
 - * if the resource is extremely large
 - * if the resource will be read by other programs, such as the icon that will be used by the app-launcher, the .desktop file describing an entry point (used by Canterbury, Didcot etc.), or D-Bus service files (used by dbus-daemon)
- If a separate .gresource file is used, for example for programs written in JavaScript or Python, then that file needs to be stored somewhere.
- The AppArmor profile for an application bundle must allow that application bundle to read, mmap and execute its own static files.
- The AppArmor profile for an application bundle must not allow that application bundle to *write* its own static files, because they are meant to be static. In particular, the AppArmor profile itself must not be modifiable.

98 Variable files

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- The programs in application bundles may save variable data (configuration, state and/or cached files) for each user⁹ (Applications design Data Storage¹⁰).
 - Configuration is any setting or preference for which there is a reasonable default value. If configuration is deleted, the expected result is that the user is annoyed by the preference being reset, but nothing important has been lost.
 - Cached files are files that have a canonical version stored elsewhere, and so can be deleted at any time without any effect, other than performance, resource usage, or limited functionality in the absence of an Internet connection. For example, a client for "tile map" services like Google Maps or OpenStreetMap should store map tiles in its cache directory. If cached files are deleted, the expected result is that the system is slower or less featureful until an automated process can refill the cache.
 - Non-configuration, non-cache data includes documents written by the user, database-like content such as a contact list or address book, license keys, and other unrecoverable data. It is usually considered valuable to the user and should not be deleted, except on the

 $^{^{8} \}rm https://developer.gnome.org/gio/stable/GResource.html$

 $^{^9}$ https://jwd.pages.apertis.org/apertis-website/glossary/#user

 $^{^{10} \}rm https://jwd.pages.apertis.org/apertis-website/concepts/applications/\#data-storages.apertis.org/apertis-website/concepts/applications/\#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/#data-storages.apertis-website/concepts/applications/appl$

user's request. If non-configuration, non-cache data is unintentionally deleted, the expected result is that the user will try to restore it from a backup.

- The programs in application bundles may save variable data (configuration, state and/or cached files) that are shared between all users¹¹ (Applications design Data storage¹²).
- Newport needs to be able to write downloaded files¹³ to a designated directory owned by the application bundle.
 - Because Newport is a platform service, its AppArmor profile will need to be allowed to write to *all* apps' directories.
 - Because downloads might contain private information, Newport must download to a user- and bundle-specific location.
- The AppArmor profile for an application bundle must allow that application bundle to read and write its own variable files.
- The AppArmor profile for an application bundle should not allow that application bundle to execute its own variable files ("write xor execute"), making a broad class of arbitrary-code-execution vulnerabilities considerably more difficult to exploit.
- Large media files such as music and videos should normally be shared between all users¹⁴ and all multimedia application bundles. (Multi-user design - Requirements¹⁵)

139 Upgrade, rollback, reset and uninstall

140 Store applications

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Suppose we have a store application bundle¹⁶, Shopping List version 23, which stores each user's grocery list in a flat file. A new version 24 becomes available; this version stores each user's grocery list in a SQLite database.

- Shopping List can be installed and upgraded. This must be relatively rapid.
- Before upgrade from version 23 to version 24, the system should make version 23 save its state and exit, terminating it forcibly if necessary, so that processes from version 23 do not observe version 24 files or any intermediate state, which would be likely to break their assumptions and cause a crash.
 - This matches the user experience seen on Android: graphical and background processes from an upgraded .apk are terminated during upgrade.

¹¹https://jwd.pages.apertis.org/apertis-website/glossary/#user

 $^{^{12} \}rm https://jwd.pages.apertis.org/apertis-website/concepts/applications/\#data-storages.apertis-website/concepts/applications/$

¹³https://bugs.apertis.org/show_bug.cgi?id=283

¹⁴https://jwd.pages.apertis.org/apertis-website/glossary/#user

 $^{^{15} \}rm https://jwd.pages.apertis.org/apertis-website/concepts/multiuser/\#requirements$

 $^{^{16} \}rm https://jwd.pages.apertis.org/apertis-website/glossary/\#store-application-bundle approximation and the state of the state of$

- Before upgrade from version 23 to version 24, the system must take a copy (snapshot) of each user's data for this application bundle.
- After upgrade from version 23 to version 24, the current data will still be in the version 23 format (a flat file).
- When a user runs version 24, the application bundle may convert the data to version 24 format if desired. This is the application author's choice.
- If a user rolls back Shopping List from version 24 to version 23, the system must restore the saved data from version 23 for each user. (Applications design¹⁷ §4.1.5, "Store Applications Roll-back")
 - This is because the application author might have chosen to use an incompatible format for version 24, as we have assumed here.
 - For simplicity, we do not require a way for application authors to avoid the data being rolled back.
- Shopping List can be uninstalled. This must be relatively rapid. (Applications design¹⁸ §4.1.4, "Store Applications Removal")
- When Shopping List is uninstalled from the system, the system must remove all associated data, for all users.
 - If a multi-user system emulates a per-user choice of apps by hiding or showing apps separately on a per-user basis, it should delete user data at the expected time: if user 1 "uninstalls" Shopping List, but user 2 still wants it installed, the system may delete user 1's data immediately.
- To save space, cache files (defined to mean files that can easily be recreated, for example by downloading them) should not be included in snapshots. Instead of being rolled back, these files should be deleted during a rollback. (System Update and Rollback design¹⁹ §6.3, "Update and Rollback Procedure")
- Unresolved: Are downloads rolled back?

182 Built-in applications

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By definition, built-in application bundles²⁰ are part of the same filesystem image as the platform. They are upgraded and/or rolled back with the platform. Suppose platform version 2 has a built-in application bundle, Browser version 17. A new platform version 3 becomes available, containing Browser version 18.

 $^{^{17} \}rm https://jwd.pages.apertis.org/apertis-website/concepts/applications/$

¹⁸https://jwd.pages.apertis.org/apertis-website/concepts/applications/

¹⁹https://jwd.pages.apertis.org/apertis-website/concepts/system-updates-and-rollback/

 $^{^{20} \}rm https://jwd.pages.apertis.org/apertis-website/glossary/\#built-in-application-bundle$

- The platform can be upgraded. This does not need to be particularly rapid: a platform upgrade is a major operation which requires rebooting, etc. anyway.
- Before upgrade from version 2 to version 3, the system must take a copy (snapshot) of each user's data for each built-in application bundle.
- Immediately after upgrade, the data is still in the format used by Browser version 17.
- If the platform is rolled back from version 3 to version 2, the system must restore the saved data from platform version 2 for every built-in application, across all users. (Applications design²¹ §4.2.4, "Built-in Applications Rollback"; System Update and Rollback design²² §6.3, "Update and Rollback Procedure")
- Uninstalling a built-in application bundle is not possible (Applications design²³ §4.2.3, "Built-in Applications Removal") but it should be possible to delete all of its variable data, with the same practical result as if an equivalent store application bundle had been uninstalled and immediately reinstalled.
- Cache files for built-in applications are treated the same as cache files for Store applications, above.

206 Global operations

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User accounts can be created and/or deleted.

 Deleting a user account does not need to be as rapid as uninstalling an application bundle. It should delete that user's per-user data in all application bundles.

A "data reset" operation affects the entire system. It clears everything.

• A "data reset" does not need to be as rapid as uninstalling an application bundle. It should delete all variable data in each application bundle, and all variable data that is shared by application bundles.

Unresolved: Does data reset uninstall apps?

216 System extensions

Bundles with sufficient store curator approval and permissions flags may install system extensions which will be loaded automatically by platform components.
The required permissions may vary according to the type of system extension.
For example, a privileged system-wide systemd unit should be a "red flag" which is normally only allowed in built-in applications, whereas a .desktop file for a menu entry²⁴ should normally be allowed in store bundles, provided that its

²¹https://jwd.pages.apertis.org/apertis-website/concepts/applications/

²²https://jwd.pages.apertis.org/apertis-website/concepts/system-updates-and-rollback/

²³https://jwd.pages.apertis.org/apertis-website/concepts/applications/

 $^{^{24} \}rm https://jwd.pages.apertis.org/apertis-website/concepts/application-entry-points/applic$

name matches the relevant ISV's reversed domain name.

224 Public system extensions

Depending on the type of system extension, an extension might also be intended to be loaded directly by store applications. For example, every store application should normally load the current user interface theme, and the set of icons associated with that theme (although each store application bundle may augment these with its own private theming and icon data if desired). We refer to extensions of this type as *public system extensions*, analogous to the *public interfaces* defined by the Interface discovery²⁵ design.

232 Security and privacy considerations

- Given an AppArmor profile name, it must be easy to determine (for example via a library API provided by Canterbury) whether the program is part of a built-in application bundle, a store application bundle, or the platform. For application bundles, it must be easy to determine the bundle ID. This is because the uid and the AppArmor profile name are the only information available to services like Newport that receive requests via D-Bus.
- Similarly, given a bundle ID and whether the program is part of a built-in or store application, it must be easy to determine where it may write. Again, this is for services like Newport.
- If existing open source software is included in an application bundle, it may read configuration from <code>sprefix/etc</code> with the assumption that this path is trusted. Accordingly, we should not normally allow writing to <code>sprefix/etc</code>.
- The set of installed store application bundles is considered to be confidential, therefore typical application bundles (with no special permissions) must not be able to enumerate the entry points, systemd units, D-Bus services, icons etc. provided by store application bundles. A permission flag could be provided to make an exception to this rule, for example for an application-launcher application like Android's Trebuchet.
 - Unresolved: Are inactive themes visible to all?
- Unresolved: Are built-in bundles visible to all?

Miscellaneous

- Directory names should be namespaced by reversed domain names²⁶, so that it is not a problem if two different vendors produce an app-bundle with a generic name like "Navigation".
- Because we recommend the GNU Autotools (autoconf, automake, libtool),
 the desired layout should be easy to arrange by using configure options

²⁵https://jwd.pages.apertis.org/apertis-website/concepts/interface_discovery/

²⁶https://jwd.pages.apertis.org/apertis-website/glossary/#reversed-domain-name

- such as --prefix, in a way that can be standardized by build and packaging tools.
- Where possible, functions in standard open-source libraries in our stack, such as GLib, Gtk, Clutter should "do the right thing". For example, g_get_cache_dir() should continue to be the correct function to call to get a parent directory for an application's cache.
- Where possible, functions in other standard open-source libraries such as Qt and SDL should generally also behave as we would want. This can be achieved by making use of common Linux conventions such as the XDG Base Directory specification²⁷ where possible. However, these other libraries are likely to have less strong integration with the Apertis platform in general, so there may be pragmatic exceptions to this principle: full compatibility with these libraries is a low priority.

Provisional recommendations

The overall structure of these recommendations is believed to be valid, but the exact paths used may be subject to change, depending on the answers to the Unresolved design questions and comparison with containerization technologies such as Flatpak.

Writing application bundles

Application bundle authors should refer to the Apertis Application Bundle Specification²⁸ instead of this section. This section might describe functionality that is outdated or has not yet been implemented.

Static data

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For system-wide static data, programs in application bundles should:

- link against private shared libraries in the Automake slibdir or spkglibdir via the DT_RPATH (libtool will do this automatically)
- link against public shared libraries provided by the platform in the compiler's default search path, without a DT_RPATH (again, libtool will do this automatically)
- run executables from the platform, if required, using the normal spath search
- run other executables from the same bundle using paths in the Automake \$bindir, \$libexecdir Or \$pkglibexecdir
- load static data from the Automake \$datadir, \$pkgdatadir, \$libdir and/or \$pkglibdir (using the data directories for architecture-independent data, and the library directories for data that may be architecture-specific)

 $^{^{27} \}rm http://standards.freedesktop.org/basedir-spec/basedir-spec-latest.html$

 $^{^{28} \}rm https://app dev.apert is.org/documentation/bundle-spec.html$

- where possible, resource files should be embedded in the executable or library using GResource; if that is not possible, they can be included in a .gresource resource bundle in the \$datadir or \$pkgdatadir; if that is not possible either, they can be ordinary files in the \$datadir or \$pkgdatadir
- load plugins from the Automake spkglibdir or a subdirectory
- install system extensions to the appropriate subdirectories of \$datadir and \$prefix/lib, if used:
 - .desktop files describing entry points (applications and agents) in \$datadir/applications
 - D-Bus session services in \$datadir/dbus-1/services
 - D-Bus system services in \$datadir/dbus-1/system-services
 - systemd user units in \$prefix/lib/systemd/user
 - systemd system units in \$prefix/lib/systemd/system
 - icons in subdirectories of \$datadir/icons according to the freedesktop.org Icon Theme Specification²⁹

All of these paths will be part of the application bundle. For store applications, they will be installed, upgraded, rolled back and removed as a unit. For built-in applications, all of these paths will be part of the platform image.

7 Icons and themes

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This section might be split out into a separate design document as more requirements become available.

Icons should be installed according to the freedesktop.org Icon Theme specification³⁰.

If an application bundle installs a general-purpose icon that should represent an included application throughout the Apertis system, it should be installed in the hicolor fallback theme, i.e. \$datadir/icons/hicolor/\$size/apps/\$app_id.\$format, where \$size is either a pixel-size or scalable, and \$format is png or svg.

The reserved icon theme name hicolor is used as the fallback whenever a specific theme does not have the required icon, as specified in the freedesktop.org Icon Theme specification³¹. The name hicolor was chosen for historical reasons.

If an application author knows about specific icon themes and wishes to install additional icons styled to coordinate with those themes, they may create \$\datadir/icons/\\$theme_name/\\$size/apps/\\$app_id.\\$format for that purpose. This should not be done for themes where the desired icon is simply a copy of the hicolor icon.

 $^{^{29} \}rm http://standards.freedesktop.org/icon-theme-spec/icon-theme-spec-latest.html$

 $^{^{30} \}rm http://standards.freedesktop.org/icon-theme-spec/icon-theme-spec-latest.html$

³¹http://standards.freedesktop.org/icon-theme-spec/icon-theme-spec-latest.html

Rationale: Suppose there is a popular theme named org.example.metallic, and a popular application named com.example.ShoppingList. If the author of Shopping List has designed an icon that matches the metallic theme, we would like the 337 application launcher to use that icon. If not, the author of the metallic theme might have included an icon in their theme that matches this popular applica-339 tion; we would like to use that icon as our second preference. Finally, if there is no metallic-styled icon available, the launcher should use the application's 341 theme-agnostic icon from the hicolor fallback directory. We can achieve this result by placing icons from each app bundle's sdatadir in an early position in 343 the launcher's XDG_DATA_DIRS, and placing icons from the theme itself in a later position in XDG_DATA_DIRS: the freedesktop Icon Theme lookup algorithm will 345 look for a metallic icon in all the directories listed in XDG_DATA_DIRS before it falls back to the hicolor theme. 347

The application may install additional icons representing actions, file types, 348 emoticons, status indications and so on into its \$datadir/icons. For example, a web browser might require an icon representing "incognito mode", which is 350 probably not present in all icon themes. Similar to the application icon, the 351 browser may install variants of that icon for themes other than hicolor, if its 352 author is aware of particular themes and intends the icon to coordinate with 353 those themes. 354

Unresolved: Standard icon sizes? 355

Per-user, per-bundle data 356

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For cached files that are specific to the application and also specific to a user, programs in application bundles may read and write the directory given by 358 q_get_user_cache_dir() or by the environment variable xDg_CACHE_HOME. This lo-359 cation is kept intact during upgrades, but is not included in the snapshot made 360 during upgrade, so it is effectively emptied during rollback. It is also removed 361 by uninstallation or a data reset. 362

For configuration that is specific to the application and also specific to a user, the 363 preferred API is the gsettings abstraction described in the Preferences and Persistence design document³². As an alternative to that API, programs in applica-365 tion bundles may read and write the directory given by <code>g_get_user_config_dir()</code>, 366 or equivalently by the environment variable XDG CONFIG HOME. This locations is kept intact and also backed up during upgrades, restored to its old contents 368 during a rollback, and removed by uninstallation of the bundle, deletion of the 369 user account, or a data reset. 370

For other variable data that is specific to the application and also specific to a user, programs in application bundles may read and write the directory given by q_qet_user_data_dir(), or equivalently by the environment variable XDG_DATA_HOME. This location has the same upgrade, rollback and removal be-

³²https://jwd.pages.apertis.org/apertis-website/concepts/preferences-and-persistence/

haviours as g_get_user_config_dir(). Applications may distinguish between configuration and other variable data, but we do not anticipate that this will be necessary in Apertis.

For downloads, programs in application bundles may read and write the result of g_get_user_special_dir (G_USER_DIRECTORY_DOWNLOADS). Each application bundle may assume that it has a download directory per user, shared by all separate from other users and other application bundles. The download service, Newport, may also write to this location. Uninstalling the application bundle or removing the user account causes the download directory to be deleted.

Unresolved: Are downloads rolled back?

Per-user, bundle-independent data

For variable data that is shared between all applications but specific to a user, programs in application bundles may read and write locations in the user's sub-directory of /home if they have appropriate permissions flags for their AppArmor profiles to allow it. We should restrict this capability, because it may affect the behaviour of other applications.

These locations should not be what is returned by <code>g_get_config_home()</code>, because we want the default to be that app bundles are self-contained. We could potentially provide a way to arrange for specific directories to be symlinked or bind-mounted into the normally-app-specific <code>g_get_user_config_dir()</code> and so on.

These locations are not subject to upgrade or rollback, and are never cleared or removed by uninstalling an app-bundle. They are cleared when the user account is deleted, or when a data-reset is performed on the entire device.

Unresolved: How do bundles discover the per-user, bundle-independent location?

400 Unresolved: Is g_get_home_dir() bundle-independent?

401 User-independent, per-bundle data

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As of Apertis 16.12, this feature has not yet been implemented.

For variable data that is specific to the application but shared between all users, programs in application bundles may read and write /var/Applications/\$bundle_id/cache, /var/Applications/\$bundle_id/cache, and/or /var/Applications/\$bundle_id/data. Convenience APIs to construct these paths should be provided in libcanterbury. Ribchester should create and chmod these directories if and only if the app has a permissions flag saying it uses them, so that the system will deny access otherwise.

These locations have the same upgrade and rollback behaviour as the per-user, per-bundle data areas. They are deleted by a whole-device data reset, but are not deleted if an individual user account is removed.

3 Shared data

For media files, programs in application bundles may read and write the result of g_get_user_special_dir (G_USER_DIRECTORY_MUSIC) and/or g_get_user_special_dir (G_USER_DIRECTORY_VIDEOS). These locations are shared between users and between bundles. The platform may deny access to these locations to bundles that do not have a special permissions flag.

For other variable data that is shared between all applications and all users, programs in application bundles may read and write the result of g_get_user_special_dir (G_USER_DIRECTORY_PUBLIC_SHARE). The platform may deny access to this location to bundles that do not have a special permissions flag. This location is shared between users and between bundles.

These locations are unaffected by upgrade or rollback, but will be cleared by a data reset.

Other well-known directories

427 Unresolved: Is pictures per-user?

Unresolved: What is the scope of desktop, documents, templates?

429 Implementation

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Application bundles should be installed according to the Apertis Application
Bundle Specification³³. This document does not duplicate the information provided in that specification, but only gives rationale.

The split between /Applications or /usr/Applications for static data, and /var/Applications for variable data, makes it easy for developers and AppArmor profiles to distinguish between static and variable data. It also results in the two different algorithms used during upgrade for store apps being applied to different directories.

The additional split between /Applications for store application bundles, and /usr/Applications for built-in application bundles, serves two purposes:

- /usr is part of the *system partition*, which is read-only at runtime (for robustness), contains the platform and built-in application bundles, and has a limited storage quota because the safe upgrade/rollback mechanism means it appears on-disk twice. /Applications is part of the *general storage partition*, which has a more generous storage quota and is read/write at runtime.
- Using a distinctive prefix for built-in application bundles makes it trivial
 to identify built-in applications from their AppArmor profile names, which
 are conventionally linked to the programs' filenames.

³³https://appdev.apertis.org/documentation/bundle-spec.html

The specified layout was chosen so that the static files in share/ and lib/ could be organised in the way that would be conventional for Automake installation with a --prefix=/Applications/\$bundle_id or --prefix=/usr/Applications/\$bundle_id option. For example, because the app icon in a store app bundle is named something like /Applications/\$bundle_id/share/icons/hicolor/\$size/apps/\$entry_point_id.png, it can be installed to \${datadir}/icons/hicolor/\$size/apps/\$entry_point_id.png in the usual way.

If there are any non-Automake-based application bundles, they should be configured to install in the same GNU-style directory hierarchy that we would use with Automake, with the analogous parameter corresponding to \${prefix}. We do not recommend distributing non-Automake-based application bundles.

The top-level config, cache, data directories within the bundle's variable data should only be created if the application bundle has special permissions flags.

config, cache, data should be considered to be a minor "red flag" by app-store curators: because they share data across user boundaries, they come with some risk.

System integration links for built-in applications

The .deb package for built-in applications should also include symbolic links for the following system integration files:

- Entry points: link /usr/share/applications/*.service points to /usr/Applications/\$bundle_id/share/applications/*.service
 - Icons: /usr/share/icons/* \rightarrow /usr/Applications/\$bundle_id/share/icons/*
- Other theme files: /usr/share/themes/* → /usr/Applications/\$bundle_id/share/themes/*

Store applications must not contain these links: similar links are created at install-time instead. See Store application system integration links for details.

475 Special directory configuration

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Programs in store application bundles should be run with these environment variables, so that they automatically use appropriate directories:

- XDG_DATA_HOME=/var/Applications/\$bundle_id/users/\$uid/data (used by g_get_user_data_dir)
 - XDG_DATA_DIRS=/Applications/\$bundle_id/share:/var/lib/apertis_extensions/public:/usr/share (used by g_get_system_data_dirs)
 - See Store application system integration links for the rationale for /var/lib/apertis_extensions/public
 - XDG_CONFIG_HOME=/var/Applications/\$bundle_id/users/\$uid/config (used by g_get_user_config_dir)
 - XDG_CONFIG_DIRS=/var/Applications/\$bundle_id/etc/xdg:/Applications/\$bundle_id/etc/xdg:/etc/xdg (used by q_get_system_config_dirs)

```
• XDG_CACHE_HOME=/var/Applications/$bundle_id/users/$uid/cache (used by g_get_user_cache_dir)
```

- PATH=/Applications/\$bundle_id/bin:/usr/bin:/bin (used when executing programs)
- XDG_RUNTIME_DIR=/run/user/\$uid (used by g_get_user_runtime_dir and provided automatically by systemd; access is subject to a "whitelist")

494 Unresolved: Should LD_LIBRARY_PATH be set?

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This is automatically done by canterbury-exec in Apertis 16.06 or later, unless the entry point's bundle ID cannot be determined from its .desktop file. For backwards compatibility, Canterbury in Apertis 16.09 still attempts to run entry points whose bundle ID cannot be determined, but this should be prevented in future.

Built-in application bundles should be given the same environment variables, but with /usr/Applications replacing /Applications.

Unresolved: Is g_get_home_dir() bundle-independent?

503 Unresolved: Is g_get_temp_dir() bundle-independent?

In addition, the XDG special directories should be configured as follows for both built-in and store application bundles:

- g_get_user_special_dir (G_USER_DIRECTORY_DESKTOP): Unresolved: What is the scope of DESKTOP, DOCUMENTS, TEMPLATES?
- g_get_user_special_dir (G_USER_DIRECTORY_DOCUMENTS): Unresolved: What is the scope of desktop, documents, templates?
- g_get_user_special_dir (G_USER_DIRECTORY_DOWNLOAD):/var/Applications/\$bundle_id/users/\$uid/downloads
 - g_get_user_special_dir (G_USER_DIRECTORY_MUSIC): /home/shared/Music
- g_get_user_special_dir (G_USER_DIRECTORY_PICTURES): Unresolved: Is pictures per-user?
 - g_get_user_special_dir (G_USER_DIRECTORY_PUBLIC_SHARE): /home/shared
 - g_get_user_special_dir (G_USER_DIRECTORY_TEMPLATES): Unresolved: What is the scope of DESKTOP, DOCUMENTS, TEMPLATES?
- g_get_user_special_dir (G_USER_DIRECTORY_VIDEOS): /home/shared/Videos

Again, this is automatically done by canterbury-exec in Apertis 16.06 or later.

19 Permissions and ownership

```
All files under /usr/Applications and /Applications should be owned by root,
with the standard system permissions (u=rwx,og=rx — that is, root may write,
and all users may read all files, execute programs that are marked executable
and enter directories).

//var/Applications, /var/Applications/$bundle_id and /var/Applications/$bundle_id/users/
```

are also owned by root, with the standard system permissions.

If they exist, /var/Applications/\$bundle_id/{config,data,cache}/ are owned by root, with permissions a=rwx. If they are not required and allowed by a permissions flag, they must not exist.

529 Unresolved: Can we prevent symlink attacks in shared directories?

/var/Applications/\$bundle_id/users/\$uid/ and all of its subdirectories are owned by \$uid, with permissions u=rwx,og-rwx for privacy (in other words, only accessible by the owner or by root).

Physical layout

The application-visible directories in /var/Applications and /Applications are only mount points. Applications' real storage is situated on the general storage volume, in the following layout:

```
537
    <general storage volume>
    Happ-bundles/
538
    | |-com.example.MyApp/
                                          (store app-bundle)
     (symbolic link)
    | | ├rollback → version-1.0.8-2
                                          (symbolic link)
    542
     | | |-static/
                                          (subvolume)
    544
     └variable/
                                          (subvolume)
           └users/
             <u></u>1001/
               -cache/
               ├config/
550
               └data/ (etc.)
551
       └version-1.2.2-1/
552
         ⊢static/
                                          (subvolume)
         \sqsubseteq_{\mathtt{variable}}/
                                          (subvolume)
      └org.apertis.Frampton/
                                          (store app-bundle)
        ├current → version-2.5.1-1
                                          (symbolic link)
        —version-2.5.1-1/
557
         └variable/
558
                                          (subvolume)
   ··· <other directories subvolumes unrelated to application bundles>
559
```

The static and variable directories are btrfs subvolumes so that they can be copied using snapshots, while the other directories shown may be either subvolumes or ordinary directories. The current and rollback symbolic links indicate the currently active version, and the version to which a rollback would move, respectively.

Built-in application bundles do not have a static subvolume, because their static files are part of /usr on the read-only operating system volume.

- All other filenames in this hierarchy are reserved for the application manager, which may create temporary directories and symbolic links during its operation. It must create these in such a way that it can recover from abrupt power loss at any point, for example by making careful use of POSIX atomic filesystem operations to implement "transactions".
- 572 During normal operation, the subvolumes would be mounted as follows:

- so that the expected paths such as /var/Applications/com.example.MyApp/users/1001/config/ are made available.
- Only one subvolume per application is mounted under normal circumstances, this will be the one with the highest version. After a system rollback it might be an older version if the most recent is unlaunchable.

581 Installation and upgrading

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Suppose we are installing com.example.MyApp version 2, or upgrading it from version 1 to version 2. An optimal implementation would look something like this:

- If it was already installed:
 - Instruct any running processes belonging to that bundle to exit
 - Wait for the processes to save their state and exit; if a timeout is reached, kill the processes
 - Unmount the com.example.MyApp/version-1/static subvolume from /Applications/com.example.MyApp
 - Unmount the com.example.MyApp/version-1/variable subvolume from /var/Applications/com.example.MyApp
 - Create a snapshot of com.example.MyApp/version-1/static named com.example.MyApp/version-2/static
 - Create a new snapshot of com.example.MyApp/version-1/variable, named com.example.MyApp/version-2/variable
 - Recursively delete the cache and users/*/cache directories from com.example.MyApp/version-1/variable
- If it was not already installed, instead:
 - Create a new, empty subvolume com.example.MyApp/version-2/variable to be mounted at /var/Applications/com.example.MyApp
 - Create a new, empty subvolume com.example.MyApp/version-2/static to be mounted at /Applications/com.example.MyApp
- For each existing static file in com.example.MyApp/version-2/static that was carried over from com.example.MyApp/version-1/static:
 - If there is no corresponding file in version 2, delete it

- If its contents do not match the corresponding file in version 2, delete
 it
- If its metadata do not match the one in version 2, update the metadata
- For each static file in version 2:

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- If there is no corresponding file in com.example.MyApp/version-2/static, the file is either new or changed. Unpack the new version.
- (Optional, if support for this feature is required) Copy any files required from share/factory/{etc,var} to {etc,var}, overwriting files retained from previous versions if and only if the retained version matches what is in version 1's share/factory/{etc,var} but does not match version 2's share/factory/{etc,var}

A simpler procedure would be to create the com.example.MyApp/version-2/static subvolume as empty, and then unpack all of the static files from the new version. However, that procedure would not provide de-duplication between consecutive versions if a file has not changed. As of Apertis 16.09, only this simpler procedure has been implemented.

Ribchester (and perhaps Canterbury) must be modified to create the per-user directories /var/Applications/\$bundle_id/users/\$uid. This was implemented in Apertis 16.06.

628 Store application system integration links

Application installation for store applications may set up symbolic links in
/var/lib/apertis_extensions for the categories of system integration files described in System integration links for built-in applications, but the files and
their contents must be restricted unless the bundle has special permissions flags.

In particular, all entry points (agents and applications) in a bundle must be in
the relevant ISV³⁴'s namespace.

For example, an application bundle containing a user interface and an agent could be linked like this:

- /var/lib/apertis_extensions/applications/com.example.MyApp.UI.desktop
 /Applications/com.example.MyApp/share/applications/com.example.MyApp.UI.desktop
- /var/lib/apertis_extensions/applications/com.example.MyApp.Agent.desktop
 640 → /Applications/com.example.MyApp/share/applications/com.example.MyApp.Agent.desktop

The designers of Apertis can introduce new system integration points in future versions if required.

The platform components that need to support loading "extension" components from store application bundles will be modified or configured to look in /var/lib/apertis_extensions. For example, Canterbury could be run with

³⁴https://jwd.pages.apertis.org/apertis-website/glossary/#isv

XDG_DATA_DIRS=/var/lib/apertis_extensions:/usr/share so that it will pick up activatable services from /var/lib/apertis_extensions/dbus-1/services.

648 System integration links for public extensions

/var/lib/apertis_extensions should not be included in the XDG_DATA_DIRS for store applications, so that store applications do not automatically attempt to read these restricted directories and receive AppArmor denials. However, a few types of system extension should be loaded by all programs, not just privileged platform components. For example, GUI themes would typically provide icons in \$datadir/icons and other related files in \$datadir/themes, which are intended to be loaded by arbitrary applications (so that those applications coordinate with the theme).

We recommend that the system bind-mounts or copies these files into the corresponding subdirectory of /var/lib/apertis_extensions/public. In conjunction with the environment variables described above, this means that libraries and applications that follow the XDG Base Directory specification³⁵, for example Gtk's theme support, will load them automatically.

Please note that symbolic links are *not* suitable for public extensions, because AppArmor access-control is based on the result of dereferencing the symbolic link: if a store application com.example.ShoppingList renders widgets using the org.example.metallic theme, it would not be allowed to read through a symbolic link that points into /Applications/org.example.metallic/share/themes/org.example.metallic/, but it can be allowed to read the same directory indirectly by bind-mounting that directory onto /var/lib/apertis_extensions/public/themes/org.example.metallic/.

670 Uninstallation

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- Uninstalling a store application bundle consists of removing /Applications/\$bundle_id, /var/Applications/\$bundle_id and the corresponding subvolumes.
- Uninstalling a built-in application bundle is not possible, but it can be reset (equivalent to uninstallation and reinstallation) by deleting and recreating /var/Applications/\$bundle_id and its corresponding subvolumes.
- Deleting a user should delete every directory matching /var/Applications/*/users/\$uid, in addition to the user's home directory.
- A "data reset" consists of:
 - deleting and re-creating /var/Applications/\$bundle_id for every application bundle
 - (optional, if a data reset is intended to uninstall store app bundles)
 clearing /Applications
 - (optional, if this feature is required) populating {etc,var} from share/factory/{etc,var} as if for initial installation

 $^{^{35} \}rm http://standards.freedesktop.org/basedir-spec/basedir-spec-latest.html$

AppArmor profiles

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Every application bundle should have rules similar to these in its AppArmor profile:

- #include <abstractions/chaiwala-base> (normal "safe" functionality)
- /{usr/,}Applications/\$bundle_id/{bin,lib,libexec}/** mr (map libraries and the executable described by the profile; read arch-dependent static files)
 - /{usr/,}Applications/\$bundle_id/{bin,libexec}/** pix (run other executables from the same bundle under their own profile, or inherit current profile if they do not have their own)
 - /{usr/,}Applications/\$bundle_id/share/** r (read arch-independent static files)
 - owner /var/Applications/\$bundle_id/users/** rwk (read, write and lock perapp, per-user files for the user running the app)

Note that a write is only allowed if it is allowed by both AppArmor and file permissions, so user A is normally prevented from accessing user B's files by file permissions. The last rule is given the owner keyword only for completeness.

Application bundles that require them may additionally have rules similar to these:

- /var/Applications/\$bundle_id/{config, data, cache}/** rwk (read, write, lock per-bundle, cross-user variable files)
 - /home/shared/{Music, Videos} rwk (read, write, lock cross-bundle, cross-user media files)
 - /home/shared/{,**} rwk (read, write, lock all cross-bundle, cross-user files)
 - owner /home/*/\$something rwk (read, write, lock selected cross-bundle, peruser files for the user running the app)

<abstractions/chaiwala-base> should be modified to include

- /var/lib/apertis_extensions/public/** r
- to support public extensions.

Unresolved design questions

Are downloads rolled back?

Newport stores downloaded files in a directory per (bundle ID, user) pair. When an app is rolled back, are those files treated like a cache (deleted), or treated like user data (also rolled back), or left as they are?

Does data reset uninstall apps?

Does a data reset leave the installed store apps installed, or does it uninstall them all? (In other words, does it leave store apps' static files intact, or does it

delete them?)

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724 Are inactive themes visible to all?

Suppose the system-wide theme is "blue", and the user has installed but not activated "red" and "green" themes from the app store. Is it OK for an unprivileged app-bundle to be able to see that the "red" and "green" themes exist?

- The same applies to any other Public system extensions.
 - For simplicity, we recommend the answer "yes, this is acceptable" unless there is a reason to do otherwise.

Are built-in bundles visible to all?

We know that unprivileged app-bundles are not allowed to enumerate the store application bundles that are installed. Is it OK for an unprivileged app-bundle to be allowed to enumerate the built-in application bundles?

 For simplicity, we recommend the answer "yes, this is acceptable" unless there is a reason to do otherwise.

737 Standard icon sizes?

Are there specific icon sizes that we want to require every app to supply? As of
November 2015, the "Mildenhall" reference HMI uses 36x36 icons. Launchers
should be prepared to scale icons as a fallback, but scaled icons at small pixel
sizes tend to look blurry and low-quality, so icons of exactly the size required
for the HMI should be preferred.

How do bundles discover the per-user, bundle-independent location?

The precise location to be used for per-user, bundle-independent data, and the API to get it, has not been decided.

746 Is g_get_home_dir() bundle-independent?

It is undecided whether the HOME environment variable and g_get_home_dir() should point to /home/\$user, or to a per-user, per-bundle location. If those point to a per-user, per-bundle location, then a separate API will need to be provided by libcanterbury with which a program can access per-user, bundle-independent data.

Is g_get_temp_dir() bundle-independent?

It is undecided whether the TMPDIR environment variable and g_get_temp_dir() should point to /tmp as they normally do, or to a per-user, per-bundle location.

755 Is pictures per-user?

- 756 Should G_USER_DIRECTORY_PICTURES be shared between users and between bundles
- like g_user_directory_music and g_user_directory_videos, or should it be per-user
- 758 like \$HOME, or should it be per-user per-bundle like g_get_user_cache_dir()?
- As of Apertis 16.06, it has been implemented as shared, like g_user_directory_music.

760 What is the scope of DESKTOP, DOCUMENTS, TEMPLATES?

- 761 What should the scope of G_USER_DIRECTORY_DESKTOP, G_USER_DIRECTORY_DOCUMENTS,
- 762 G_USER_DIRECTORY_TEMPLATES be? Or should we declare these to be unsupported
- $_{763}$ on Apertis, and set them to the same place as \$HOME as documented by their
- 764 specification?
- $_{765}$ As of Apertis 16.06, these were marked as unsupported and set to be the same
- 766 as \$HOME.

767 Unresolved implementation questions

768 Can we prevent symlink attacks in shared directories?

- Can we use AppArmor to prevent the creation of symbolic links in directories
- that are shared between users or between bundles, so that applications do not
- need to take precautions to avoid writing through a symbolic link, which could
- allow one trust domain to make another trust domain overwrite a chosen file
- 773 if the writing application is insufficiently careful? We probably cannot use +t
- permissions (the "sticky bit", which activates restricted deletion and symlink
- protection), because that would prevent one user from deleting a file created by
- another user, which is undesired here.

777 Should LD_LIBRARY_PATH be set?

- The Autotools build system (autoconf, automake and libtool) will automatically
- configure executables to load libraries built from the same source tree in their
- installed locations, using the DT_RPATH ELF header, so it is unnecessary to set
- 781 LD LIBRARY PATH.
- 782 However, we might wish to set LD_LIBRARY_PATH=/Applications/\${bundle_id}/lib
- or the obvious /usr/Applications equivalent) so that app-bundles built with a
- non-Automake build system will "just work".
- 785 Similarly, we might wish to set GI_TYPELIB_PATH=/Applications/\${bundle_id}/lib/girepository-
- 1.0 for app-bundles that use GObject-Introspection.

Alternative designs

788 Merge static and variable files for store applications

One option that was considered was to separate the read-only parts of built-in application bundles (in /usr/Applications) from the read/write parts (in /Applications), but not separate the read-only parts of store application bundles (in /Applications) from the read/write parts (also in /Applications).

This reduces the number of subvolumes (one subvolume per store bundle instead of two), but requires additional complexity in the store bundle installer: it would have to distinguish between the static data directories (bin, share, etc.) and the variable data directories (cache, users, etc.) by name.

797 Add a third subvolume per app-bundle for cache

Conversely, because cache files are not rolled back, we could consider separating disposable cache files from the other read/write parts; they would not be subject to snapshots, and during a rollback, the cache subvolume would simply be deleted and re-created.

Each user's files under their \$HOME

This strategy is not recommended, and is only mentioned here to document why we have not taken it.

The recommendations above keep all users' variable files for a given application bundle, and any variable files for that bundle that are shared among all users, together. An alternative design that we could have used would be to keep all of a user's variable files, across all bundles, in one place (for example their home directory, \$HOME).

Because store application bundles can be rolled back independently, each user would need at least one subvolume per store application bundle plus one subvolume for built-in application bundles, so that the chosen store application bundle's data area could be rolled back without affecting other bundles.

The reason that this design was rejected is that it scales poorly in some cases, including the one that we expect to be most frequent (store app-bundle installation and uninstallation). While it does require fewer subvolume manipulations than the recommended design for some operations, those operations are expected to be rare. To illustrate this, suppose we have 10 built-in bundles, 20 store bundles and 5 users.

If we install, upgrade or remove the store bundle com.example.MyApp, which additionally has some variable files that are shared between users. With the recommended design, we only have to perform O(1) subvolume operations (two with the recommended design, one if we Merge static and variable files for store applications, or three if we Add a third subvolume per app-bundle for cache).

In this alternative design, we would have to perform O(number of users) subvolume operations, in this case 7: one for the bundle's static files, one for its variable files shared between users, and one per user.

Similarly, when we upgrade the platform and we wish to take a snapshot of each built-in application's data, the recommended design requires us to take 10 snapshots (more generally O(1), one per built-in bundle), whereas this alternative requires 50-60 snapshots (more generally O(number of users), one per built-in bundle per user, and zero or one per built-in bundle for non-user-specific data).

If we add or delete a user, in the recommended design we would have to perform
31 subvolume operations, or more generally O(number of bundles): one per
store or built-in bundle, plus one extra operation for non-bundle-specific data.
In this alternative we would need a minimum of 22 subvolume operations, or
more generally O(number of store bundles): one per store bundle, one for all
built-in bundles together, and one for non-bundle-specific data.

If we perform a data reset without uninstalling store app bundles, the recommended design would require at least 30 subvolume deletions (one per application bundle), whereas this design would require at least 150 subvolume deletions (one per bundle per user).

843 System integration links for services

It would be technically possible to install user-services (services that run as a particular user, similar to Tracker) in an application bundle, and register them with the wider system via system integration links (System integration links for built-in applications, Store application system integration links) pointing to their systemd user services and D-Bus session services.

We recommend that this is not done, because general systemd user services are powerful and have a global effect. Instead, we recommend that per-app-bundle user-services (agents) are implemented by having the application manager (Canterbury) generate a carefully constrained subset of service file syntax from the entry point metadata.

854 System services in app-bundles

It would be technically possible to install system services (services that do not run as a specific user) in an application bundle, registering them via system integration links as above.

We recommend that this is not done, because system services are extremely powerful and can have extensive privileges. Instead, system services should be part of the platform³⁶ layer.

 $^{^{36} \}rm https://jwd.pages.apertis.org/apertis-website/glossary/\#platform$

Appendix: application layout in Apertis 15.09

Sudoku is one example of a store application bundle. Its source code is not currently public. xyz is used here to represent the common prefix for an Apertis variant. The layout of the store application bundle looks like this:

```
/appstore/
865
866
         store.json
         store.sig
867
868
         xyz-sudoku_config.tar
             xyz-sudoku_config/
869
                  xyz-sudoku.png
870
                  xyz-sudoku_manifest.json
871
     /xyz-sudoku.tar
         xvz-sudoku/
873
             bin/
                  xyz-sudoku
875
             share
876
                  glib-2.0
877
                      schemas
                           com.app.xyz-sudoku.gschema.xml
879
                           com.app.xyz-sudoku.enums.xml
                           gschemas.compiled
881
                  background.png
                  icon_sudoku.png
883
                  (more graphics)
884
```

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The manifest indicates that /xyz-sudoku.tar is expected to be unpacked into /Applications, leading to filenames like /Applications/xyz-sudoku/bin/xyz-sudoku.

Frampton³⁷ is an example of a built-in application bundle shipped in 15.09. Its layout is as follows:

```
/usr/
889
         Applications/
890
             frampton/
891
                  bin/
892
893
                       frampton
                       frampton-agent
894
                       test-frampton-agent
895
                  lib/
896
                       libframptonagentiface.so{,.0,.0.0.0}
897
                  share/
898
                       IconBig_Music.png
                       icon_albums_inactive.png
900
                       artist-album-views/
902
```

 $^{^{37} \}rm https://gitlab.apertis.org/appfw/frampton$

```
DetailView.json
903
904
                        qlib-2.0/
905
                             schemas/
                                  com.app.frampton-agent.gschema.xml
907
908
909
                        locale/
                             de/
910
911
912
     /Applications/
         Frampton/
913
              app-data/
914
915
                   Internal/
                        FramptonAgent.db
916
917
          frampton/
               app-data/
918
                   (empty)
919
```

Issues with the application filesystem layout in these examples:

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- There is no "manifest" file with metadata for the built-in application bundle as a whole.
- The "manifest" files for entry points in both store and built-in applications are GSettings schema XML, which is not how GSettings is designed to be used. They are also incorrectly namespaced: the app developer presumably does not own app.com. We should use org.apertis.* for Apertis components, {com,net,org}.example.* for developer examples, and a vendor's name elsewhere.
- There is no separation between users. "user" owns all of /Applications.
- Frampton's app bundle ID is ambiguous: is it Frampton or frampton? We should choose exactly one ID, and make the AppArmor profile forbid using the other.
- Frampton's app bundle ID is not name spaced. The Applications design document³⁸ specifies use of a reversed domain name³⁹ such as org. apertis.Frampton.
- Similarly, Sudoku's app bundle ID is not namespaced.
- There is no well-known location for apps' icons: Frampton places its icons in /usr/Applications/frampton/share/, but other apps use /usr/Applications/\$bundle_id/share/images, requiring mildenhall-launcher to be allowed to read both locations.
- There is no well-known location into which Newport may download files.

³⁸https://jwd.pages.apertis.org/apertis-website/concepts/applications/

³⁹https://jwd.pages.apertis.org/apertis-website/glossary/#reversed-domain-name

Appendix: comparison with other systems

Desktop Linux (packaged apps)

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There are many possibilities, but a common coding standard looks like this:

- Main programs are installed in spindir (which is set to /usr/bin)
- Supporting programs are installed in slibexecdir (which is set to either /usr/libexec or /usr/lib), often in a subdirectory per application package
- Public shared libraries are installed in \$libdir (which is set to either /usr/lib or /usr/lib64 or /usr/lib/\$architecture)
 - Plugins are installed in a subdirectory of slibdir
 - Private shared libraries are installed in a subdirectory of slibdir
- .gresource resource bundles (and any resource files that cannot use GResource) are installed in \$datadir, which is set to /usr/share
- System-level configuration is installed in a subdirectory of \$sysconfdir, which is set to /etc
- System-level variable data is installed in \$localstatedir/lib/\$package and \$localstatedir/cache/\$package, with \$localstatedir Set to /var
- There is normally no technical protection between apps, but per-user variable data is stored according to the XDG Base Directory specification⁴⁰ in:
 - \$XDG_CONFIG_HOME/\$package, defaulting to /home/\$username/.config/\$package, where \$username is the user's login name and \$package is the short name of the application or package
 - $\$ DATA_HOME/ $\$ package, defaulting to /home/ $\$ username/.local/share/ $\$ package
 - \$XDG_CACHE_HOME/\$package, defaulting to /home/<math>\$username/.cache/\$package
- The user's home directory, normally /home/\$username, is shared between apps but private to the user
 - It is usually technically possible for one app to alter another app's subdirectories of \$xdg_config_home etc.
- There is no standard location that can be read and written by all users, other than temporary directories which are not intended to be shared

Debian Policy §9.1 "File system hierarchy"⁴¹ describes the policy followed on Debian and Ubuntu systems for non-user-specific data. It references the Filesystem Hierarchy Standard, version 2.3⁴².

975 Similar documents:

- The Filesystem Hierarchy Standard, version 3.0⁴³ has not yet been adopted by Debian Policy.
- The GNU Coding Standards⁴⁴ use a similar layout by default.

 $^{^{40}}$ http://standards.freedesktop.org/basedir-spec/basedir-spec-latest.html

⁴¹ https://www.debian.org/doc/debian-policy/ch-opersys.html#s9.1

⁴²http://www.pathname.com/fhs/pub/fhs-2.3.html

⁴³http://refspecs.linuxfoundation.org/FHS_3.0/fhs/index.html

⁴⁴https://www.gnu.org/prep/standards/html_node/Directory-Variables.html#Directory-Variables

 systemd's proposals for file hierarchy⁴⁵ have been partially adopted by Linux distributions.

981 Flatpak

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Autoconf/Automake software in a Flatpak⁴⁶ package is built with --prefix=/app, and the static files of the app are mounted at /app inside the sandbox. Each Flatpak has its own private view of the filesystem inside its sandbox, so this does not lead to conflict over ownership of /app as might be expected.

- Main programs are installed in \$bindir, which is /app/bin
- Supporting programs are installed in \$libexecdir, which is /app/libexec
- Private shared libraries are installed in slibdir, which is /app/lib, or in a subdirectory
 - Plugins are installed in a subdirectory of slibdir
- Static resources are embedded using GResource, installed in /app/share as
 a .gresource resource bundle, or installed in /app/share as plain files
- System-level configuration is installed in /app/etc
- Per-user variable data is stored in /home/\$username/.var/app/\$app_id/{data,config,cache},
 which are bind-mounted into the app's filesystem namespace, with the
 XDG_{DATA,CONFIG,CACHE}_HOME environment variables set to point at those
 locations
- Shared variable data is stored in /var/lib/\$app_id, /var/cache/\$app_id. (How widely shared is this really?)

Integration files (systemd units, D-Bus services, etc.) are said to be *exported* by the Flatpak, and they are linked into <code>\$XDG_DATA_HOME/flatpak/exports</code> or <code>/var/lib/flatpak/exports</code> outside the sandbox.

1003 Runtimes (sets of libraries) are mounted at /usr inside the sandbox.

1004 Android

- System app packages (the equivalent of our built-in application bundles⁴⁷)
 are stored in /system/app/\$package.apk
- Normal app packages (the equivalent of our store application bundles⁴⁸)
 are stored in /data/app/\$package.apk
- Private shared libraries and plugins (and, technically, any other supporting files) are automatically unpacked into /data/data/spackage/lib/ by the OS
- Resource files are loaded from inside the .apk file (analogous to GResource) instead of existing as files in the filesystem
- Per-user variable data is stored in /data/data/\$package/ on single-user devices

 $^{^{45}}$ http://www.freedesktop.org/software/systemd/man/file-hierarchy.html

⁴⁶ http://flatpak.org/

⁴⁷https://jwd.pages.apertis.org/apertis-website/glossary/#built-in-application-bundle

⁴⁸https://jwd.pages.apertis.org/apertis-website/glossary/#store-application-bundle

- Per-user variable data is stored in /data/user/\$package/ on multi-user devices
- There is no location that is private to an app but shared between users. The closest equivalent is /sdcard/spackage, which is conventionally only used by the app spackage, but is technically accessible to all apps.
- There is no location that is shared between apps but private to a user.
- /sdcard is shared between apps and between users. Large data files such as music and videos are normally stored here.

systemd "revisiting Linux systems" proposal

The authors of systemd propose a structure like this⁴⁹. At the time of writing, no implementations of this idea are known.

- The static files of application bundles are installed in a subvolume named app:\$bundle_id:\$runtime:\$architecture:\$version, where:
 - \$bundle_id is a reversed domain name identifying the app bundle itself
 - \$runtime identifies the set of runtime libraries needed by the application bundle (in our case it might be org.apertis.r15_09)
 - şarchitecture represents the CPU architecture
 - \$version represents the version number
- That subvolume is mounted at /opt/\$bundle_id in the app sandbox. The
 corresponding runtime is mounted at /usr.
- User-specific variable files are in a subvolume named, for example, home:user:1000:1000 which is mounted at /home/user.
- System-level variable files go in /etc and /var as usual.
- There is currently no concrete proposal for a trust boundary between apps: all apps are assumed to have full access to /home.
- There is no location that is private to an app but shared between users.
- There is no location that is shared between apps and between users, other than removable media.

References

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- Applications design document⁵⁰ (v0.5.4 used)
- Multimedia design document⁵¹ (v0.5.4 used)
- Security design document⁵² (v1.1.3 used)
- System Update and Rollback design document⁵³ (v1.6.2 used)

⁴⁹http://0pointer.net/blog/revisiting-how-we-put-together-linux-systems.html

 $^{^{50} \}rm https://jwd.pages.apertis.org/apertis-website/concepts/applications/$

 $^{^{51} \}rm https://jwd.pages.apertis.org/apertis-website/concepts/multimedia/$

⁵²https://jwd.pages.apertis.org/apertis-website/concepts/security/

 $^{^{53} \}rm https://jwd.pages.apertis.org/apertis-website/concepts/system-updates-and-rollback/system-updates-and-ro$